**ZEN ROUTING**

An Undergraduate Research Scholars Thesis

by

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Abstract

Zen Routing

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Driving induced stress is a problem inherent to contemporary living in urban areas. Traffic congestion, route unpredictability, and other factors cause undue stress to commuters daily. This project’s purpose is to alleviate driving related stress by offering alternative “Zen” routes. This service will be provided in the form of a web application.  Currently, navigational apps provide options based on shortest estimated time of arrival or shortest distance. The planned application will analyze a number of other factors to suggest routes that are comparable in time to the fastest route, but are less stressful. The ideal “Zen” route will be determined by applying Dijkstra’s shortest path algorithm to a directed roadway graph. Stress related characteristics will be incorporated into this process by defining network edge weights as a scaled sum of roadway factors. The way in which each roadway factor contributes to the final route decision will be learned through user feedback. In the end, this method of routing will incentivize people to take alternative routes based on the benefits of stress reduction. The overall benefit to the user will hopefully take form in increased driving safety and overall well-being.

Chapter i

introduction

A.) Motivations

Commuting and driving in general are a major cause of stress to many people. The extent to which this stress affects our health goes relatively unnoticed. New reports from several sources expound on the effects of driving related stress. One report from the U.K.’s Office of National Statistics shows that individuals who have long commutes report higher levels of anxiety and lower levels of life satisfaction as compared to short distance commuters [1]. The point being that the longer you spend driving under stressful conditions, the higher the cost. The long distance nature of an individual’s commute cannot be alleviated by a routing application; however, the driving environment and path taken can be improved. The choice of a route can become a deciding factor in the driver’s overall commute experience.

As pointed out in past studies, specific route factors affect drivers’ stress. These factors are generalized into the concepts of personal control and commute predictability [2]. Situations such as traffic jams and congestion due to construction are examples which fall partially into both categories. Because these occurrences are somewhat unpredictable, drivers become frustrated when their commutes are lengthened or made more stressful due to an unforeseen change. Additionally, stress can become further elevated when drivers have limited options in these situations. They may become stuck on the highway in the middle of high congestion with no way to exit or change their current situation.

The proposed “Zen” approach to routing takes advantage of the stress-related factors described above. Routes can be analyzed for specific, measurable characteristics. Such characteristics include: high vehicle congestion, presence of construction, and stop-go traffic behavior. Routes with these characteristics will be avoided. Instead, the route chosen will exhibit inverse characteristics that should reduce driving stress. These characteristics may include: low traffic volume and route time predictability. This approach to traffic routing is currently unavailable via existing services, and it is progressive in its perspective on driving. The hope is that an application which focuses on driving stress reduction will lead to better driving experiences and will change individuals’ viewpoint on navigation.

B.) Design Framework

B.1) Primary Goals

In order to approach the project goal of stress-sensitive traffic routing, three primary components were identified: I) A framework for describing roadways and intersections. II) A mathematical model for evaluating the stress-related characteristics of a route. III) A method for selecting the optimal route. With these objectives in mind, simple yet powerful mathematical descriptions were chosen by the research team. For the first objective, a directed network graph structure was used in order to describe a city’s traffic network. Within this scheme, the network graph *edges* represent the roadways while the graph *nodes* represent the intersections. Additionally, each *edge* has a numerical *weight* which describes a road segment’s features (distance is one example). For the evaluation of stress-related features, a mathematical metric was developed and termed as a route’s “*Zen-ness”*. The form of this metric translates a road segment’s stress-related features into a quantified number. For the final objective, a modified version of Dijkstra’s shortest path algorithm was utilized. The modification made allows for multiple factors (e.g. “Zenness” and driving time) to be accounted for in finding the optimal route.

C.) Technical Background

Before diving into the project methods, there are several terms and concepts used in this thesis which may seem foreign to readers of various technical backgrounds. In order to mitigate this issue, they are introduced here for accessibility:

C.1) Network Graph

Mathematical tool used to model pairwise relations between objects. A network graph consists of nodes and edges. An edge can be seen as the connection between two unique nodes. Each edge is assigned a value or weight which models the system in question. In addition to edges and nodes, a network graph has a number of important characteristics including: connectedness and directivity. Connectedness describes the degree to which either node pairs or the network graph as a whole are connected. Directivity describes whether or not graph edges have an associated direction. In the context of the project presented, a city map is modeled as a directed network graph with streets modeled as edges and intersections modeled as nodes.

C.2) Network Path

A network path between nodes and can be defined as a list of nodes such that each subsequent pair of nodes in the list is a well-defined edge.

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C.3) Shortest Path Algorithm

Given a network graph and two nodes of interest, a shortest path algorithm quickly determines the shortest path between these two nodes. Shortest path in this context is usually defined as the path that connects the two desired nodes and minimizes the sum of the edge values or weights along the path. In the context of the project presented, the shortest path algorithm is used to find the optimal “Zen” route.

C.4) GoogleMaps API Set

An Application Program Interface or API, is a set of routines which enables access to a built code library or data set. In the context of the project presented, the API sets are provided by Google. Furthermore, these API sets are utilized to access real-time traffic data such as road congestion and accident presence.

C.5) “Zen-ness”

This term was coined by the project researchers in order to describe the overall stress-related character of a route or roadway. A path which possesses a good “Zen” score is considered pleasant to the driver; in contrast, a path which possesses a bad “Zen” score is considered stressful. The way in which this abstract idea of “Zen-ness” was defined mathematically is detailed in the coming sections.

Chapter ii

methods

A.) Shortest-Time Traffic Routing

A.1) Mathematical Background

Before describing how stress-factors or *“Zen-ness”* can be incorporated into a routing decision, it is instructive to explain how single-objective routing is accomplished. This problem is framed in the context of constrained optimization. Within this framework, an objective function is minimized subject to a set of constraints. This is stated mathematically:

Single-Objective Optimization

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The objective function is a function of independent decision variables (denoted by). The values which these variables can take is limited by two sets of constraints: inequalities and equalities. Simply stated, the goal of the constrained optimization problem is to find the optimal values of while satisfying the defined constraints.

A.2) Shortest-time Routing

Within this optimization framework, the end goal of shortest-time traffic routing is well articulated. Given a directed network graph defined by nodes and directed edges, the optimal route is one which minimizes the time spent driving between nodes and . The objective function in this case is the time spent driving from origin to destination. This objective function is defined by only one decision variable: path choice. The path decision is constrained by the stipulation that it must connect origin and destination; otherwise, it cannot be accepted as a valid solution. Assuming there is one or more paths which connect nodes and, there is at least one path which is optimal (i.e. a path which minimizes the objective function). This discussion is summarized mathematically:

Shortest Time Routing Problem

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So how can the optimal path be obtained? The path space, even if it was limited to only non-looping routes, is very large. For this reason, it is impractical to search through every valid path and find the optimal route. There are a number of shortest path algorithms which solve the problem posed above in a more efficient manner. Of these options, Dijkstra’s algorithm was chosen, because it is one of the most accessible methods. The Dijkstra is relatively fast and runs in time where is the number of graph nodes. In other words, the approximate computational time of the algorithm increases quadratically as increases. More specifically, this big O notation describes an upper bound on computation time as approaches infinity. The actual computational time required is highly dependent on the graph’s connectivity. In order to be thorough, the algorithm is briefly presented here:

A.3) Dijkstra’s Shortest Path Algorithm

B.) “Zen” Traffic Routing

B.1) Mathematical Background

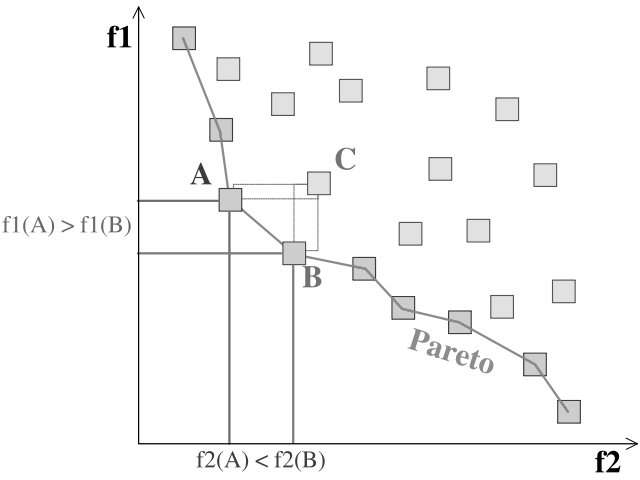
So, given the basic structure for solving shortest path problems, how can stress-related features be incorporated into the method? As opposed to the single-objective optimization demonstrated in the previous section, “Zen” routing incorporates multiple, unique objectives. This new problem of optimizing more than one objective is described mathematically as follows:

Mutliple-Objective Optimization

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This modified problem statement is termed within the literature as a multi-objective optimization problem. Solutions to multi-objective optimization problems are much more challenging and are generally classified as NP-hard or NP-complete. What is interesting about the multi-objective optimization problem is that there is no global solution which is considered optimal (withholding trivial cases). There is a set of “best” solutions which are termed as Pareto optimal. Each Pareto optimal solution is defined such that there is no other possible solution which will provide a better value for one objective without detracting from any other objectives. In the language of the literature, no other solution dominates a solution which is Pareto optimal. A diagram is useful for explaining this concept:

Example of Pareto Optimality



*Note: optimal solutions minimize the objectives and.*

The line connecting the points at the border of the solution space is termed the Pareto frontier and is the set of Pareto optimal points. Assuming all possible solutions are present and represented by the square boxes, it is easy to see how the connected points are Pareto optimal.

This concept of Pareto optimality is fundamental to the method of “Zen” routing. Within this routing scheme, more than one objective is considered in optimality. In addition to minimizing path distance, the scheme hopes to also minimize stress-related factors. For this reason, there is a set of Pareto optimal points rather than one best solution. The question which naturally arises is: which Pareto optimal solution is best? There are several methods to tackle this issue and the one which was chosen for the “Zen” routing scheme is described in the subsequent section.

B.2) Zen Routing Scheme

In order to achieve one unique solution among the set of “best” driving paths, the multi-objective problem is reduced to a single-objective problem. This reduction allows for the use of the shortest path algorithms developed for single-objective optimization such as Dijkstra’s algorithm. So, how is this problem reduction conducted? The normalization technique utilized is straightforward. This normalization method is actualized through a modification of the single-objective function. In the shortest-time routing problem, the objective function accounts only for path time. In contrast, the “Zen” approach incorporates several path factors (i.e. traffic congestion, path distance, route predictability, and path time). In order to account for more than one factor, part of the objective function’s magnitude must come from each factor. This idea is described mathematically as a scaled sum of factors. The overall value of the objective function is now a sum of factors where each factor is scaled by its corresponding factor weight. This is described mathematically as follows:

Zen Routing Problem

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Within this framework, there is a natural question as to how the factor weights should be chosen. Ultimately, this choice is dependent on the individual driver. Each person has their own unique perspective on the tradeoff between path time and stress incurred while driving. By giving more or less weight to a specific factor, the more or less that factor dominates the resulting solution. Regardless of what factor weights are chosen, the resulting path solution from Dijkstra’s algorithm is Pareto optimal; therefore, the choice of which Pareto optimal point is “best” is individually determined. In later sections, methods for inferring a user’s factor weights are described. In order to gain a better understanding of how the factor weights affect the resulting “Zen” route, a simple example is presented:

B.3) Zen Routing Example

C.) Zen Scoring

Another major portion of the “Zen” routing scheme that has yet to be discussed is the measure of stress-related factors. To start off with, only traffic congestion is considered for simplicity. In order to measure the congestion of a roadway segment, a composite metric was devised and termed as the road’s “Zen” score. The metric takes several values as input to generate a single calculated number. The metric is defined for each road segment as follows:

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Within this formula, there are several quantities of interest: the current time, base time, and segment distance. The current time is the expected time to drive along a segment *with* current roadway traffic levels accounted for. The base time is the expected time to drive along a segment *without* traffic. Thus, the difference between these two values describes the added time due to traffic. This difference is divided by the base time because the ratio of traffic time to base time is more indicative than the traffic time alone. The logarithmic form was chosen due to the metric’s tie to human nature. Internal human perception of various external stimuli has been found to loosely follow a logarithmic form [5]. By mapping “Zen” scores in this way, the metric better fits human perception of traffic. The last input to the metric, segment distance, is multiplied to account for the distance over which the traffic congestion occurs.

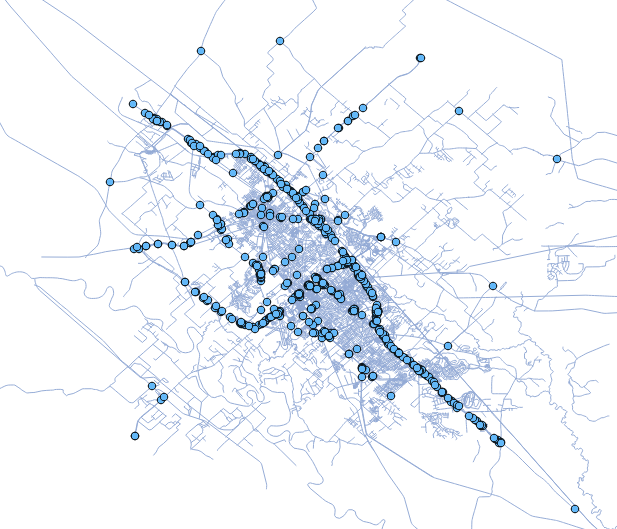
D.) Data Extraction

A significant portion of the project methods were guided by the limitations of data availability. In order to extract real-time traffic information, standard Google Maps API services were utilized. Understandably, the amount of information provided by Google is limited in nature. The Directions API service allows a client to acquire the expected travel time between two nodes based on current or future traffic conditions. The number of these API requests is limited to a daily quota of 2500 free queries. This limitation led to several key project decisions. First, a reduction in the overall network graph structure was conducted (the details of this reduction are outlined in the next section). Second, scripts were written in order to utilize multiple API keys for testing. Access to the API services is tracked by Google through the use of an identifying developer key. Thus, by using multiple registered keys, access to API server queries was increased.

E.) Network Reduction

To accommodate the limited access to real-time traffic data, the analyzed network graph was reduced to its most essential edges. Two different methods were utilized to achieve this reduction. The first method used the pre-defined structure of the roadway data provided by OpenStreetMap (OSM). This open license map service provides geodata such as street coordinates which were used to generate the original network graph. Additionally, OSM provides identifiers for each road segment. As an example, highways are given a unique tag which is distinct from the tag assigned to residential sections. By removing road segments based on tag information, the network was reduced from approx. 5000 nodes to only 500, as demonstrated in the figure below.

Figure (2) Reduced Network Graph:



Chapter III

Results

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Chapter IV

Conclusion

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Appendix (THIS PAGE IS optional)

1. Code Platform: Python / Networkx / OSM